## CL20AE CL201AE

The CL20AE and CL201AE help keep heads cool in busy office environments or public lobbies. These robust mobile units deliver a powerful air flow of 800 m<sup>3</sup>/hr (470 CFM) with the help of extra thick honeycomb cooling pads and a powerful motor. A top-loading ice compartment feeds cool water on to the honeycomb pads to further reduce air temperature. Easy-to-use controls let you maintain the required humidity level inside the room.



Cools up to 26 sq.m (280 sq. ft)\*











Model CL201AE

Model CL20AE















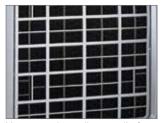
Digital control panel



Water fill door



Adjustable humidification level with ice compartment



Honeycomb cooling media for optimum cooling



Remote control

\* All specifications mentioned are under test conditions, actual performance depends on ambient conditions.

Due to our continuous endeavour for product improvement, the specifications are subject to change without any prior notice.

# For reference only

## Features/ Specifications\*:



Powerful Air flow: 800 m³/hr (470 CFM)



Water tank capacity: 20 Liter (5.3 Gallons)



4 speeds - High / Med / Low / Sleep



1 to 8 hours OFF timer



Oscillating louver



Top loading ice compartment



Air throw at body level



Works on inverter



Power consumption: 230 watts



Honeycomb cooling media and Carbon-dust filter



Remote control



Adjustable humidification level



Easy mobility



Low water alarm (optional)



Ionizer (optional)



334 pcs per 40' HQ

Model no:.	CL20AE	CL201AE
Net Weight	10.3 kg / 22.7 lb	10.6 kg / 23.4 lb
Gross Weight	12.3 kg / 27.1 lb	12.6 kg / 27.8 lb
Product Dimensions (mm)	480 (L) x 370 (W) x 830 (H)	480 (L) x 370 (W) x 835 (H)
Carton Dimensions (mm)	546 (L) x 435 (W) x 855 (H)	546 (L) x 435 (W) x 880 (H)

## Ideal for:

Living Room	Bed Room	Study Room	Dining Area	Garage / Workshop
Office	Café	Showroom	Shopping Mall	Shop
School	Airport Lounge	Hotel Lobby	Party Hall	Event Marquee
Hotel Room	Hospital Room	Gymnasium	Arthouse	Factory



Beige







Packaging#